

CHAOS - CHAOS SPACE MARINES

CHAOS LAND RAIDER

M10"12SV2+W16LD6+OC5

220 PTS

Base Hull



Dark Pacts

Deadly Demise D6

1KOMMANDO

2BEWEGUNG

3BESCHUSS

4ANGRIFF

5NAHKAMPF

VERTEIDIGUNG

IMMER / EINMALIG

Assault Ramp

Each time a unit disembarks from this model after it has made a Normal move, that unit is still eligible to declare a charge this turn.

Combi-bolter

RAPID FIRE 2

R24"2A3+BS5S-1AP1D

VERWUNDET

2+3+4+5+6+

T1-2T3-4T5T6-9T10+

Combi-weapon

ANTI-INFANTRY 4+

DEVASTATING WOUNDS

RAPID FIRE 1

R24"1A4+BS5S-1AP1D

VERWUNDET

2+3+4+5+6+

T1-2T3-4T5T6-9T10+

Havoc launcher

BLAST

R48"D6A3+BS5S0AP1D

VERWUNDET

2+3+4+5+6+

T1-2T3-4T5T6-9T10+

2x Soulshatter lascannon

R48"2A3+BS12S-3APD6+1D

VERWUNDET

2+3+4+5+6+

T1-6T7-11T12T13-23T24+

Twin heavy bolter

SUSTAINED HITS 1

TWIN-LINKED

R36"3A3+BS5S-1AP2D

VERWUNDET

2+3+4+5+6+

T1-2T3-4T5T6-9T10+

Armoured tracks

RMelee6A4+WS8S0AP1D

VERWUNDET

2+3+4+5+6+

T1-4T5-7T8T9-15T16+

Khorne

Add 2 to the Strength characteristic of this model's helfforged weapons.

Nurgle

Add 1 to this model's Toughness characteristic.

Slaanesh

Add 2" to this model's Move characteristic.

Tzeentch

Add 3 to the Attacks characteristic of this model's infernal cannon.

GEGEN DIESE EINHEIT

W12 · RW 2+ · 16 LP je Modell

WIRD VERWUNDET MIT

2+S24+

3+S13-23

4+S12

5+S7-11

6+S1-6

RETTUNGSWURF JE DS

DS 02+

DS -13+

DS -24+

DS -35+

DS -46+

Damaged: 1-5 wounds remaining

While this model has 1-5 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Dark Pacts If your Army Faction is Heretic Astartes, each time a unit with this ability is selected to shoot or fight, it can make a Dark Pact.

Deadly Demise D6 This ability always takes the form Deadly Demise X.

ANTI This ability always takes the form [ANTI-X Y+].

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

RAPID FIRE This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Chaos Land Raider

Ausrüstung: Combi-bolter, Combi-weapon, Havoc launcher, 2x Soulshatter lascannon, Twin heavy bolter, Armoured tracks

This model can be equipped with one of: Combi-bolter, Combi-weapon.

Transport

This model has a transport capacity of 12 Heretic Astartes Infantry (excluding Obliterator and Jump Pack models). Each Possessed, Mutilators and Terminator model takes up the space of 2 models.